

FASHION MERCHANDISING - ASSOCIATE IN SCIENCE

Plan Code: 2326

The Associate in Science Degree, Fashion Merchandising focuses on fundamental apparel development and technical skills preparing students for an entry-level position in the field of fashion buying, merchandising, product development, sourcing, production, retail sales and management, and fashion promotion. This foundational course of study introduces technology throughout the merchandising and planning process and explores sourcing and the global supply chain. The degree may provide undergraduate requirements necessary for students wishing to transfer to a college or university in fashion design or related majors.

Program Student Learning Outcomes

- Demonstrate the ability to attain the Institutional Student Learning Outcomes (ISLOs).
- Analyze fashion trends and textiles and apply retail merchandising and buying principles.
- Develop teamwork and technical skills for apparel development.
- Calculate mark-ups, markdowns and open-to buy using formulas.

Program Requirements

This degree requires the completion of General Education coursework plus the following:

Code Number	Course Title	Units
REQUIRED COURSES		
FASH 3	Intro to Careers in Design/Merchandising	2
FASH 5	Product Development	2
FASH 9	Clothing Selection	3
FASH 10	Textile Fibers and Fabrics	3
FASH 20	Introduction to the Fashion Industry	3
FASH 23	Fashion/Merchandise Buying	4
FASH 24	Fundamentals of Apparel Construction	3
FASH 32	History of Fashion	3
FASH 45	Digital Fashion Illustration	3
FASH 46	Advanced Digital Fashion Illustration	1.5
OR		
FASH 47	3D Fashion Design	3
FASH 200	Trend Forecasting	1
Required Subtotal		28.5-30
Complete one of the following: ¹		19-39

LBCC General Education (Plan A) (<https://lbcc-public.courseleaf.com/academic-requirements/general-education-transfer-degree-certificate-requirements/general-education-plans/plan-a/>)

CSU GE Breadth (Plan B) (<https://lbcc-public.courseleaf.com/academic-requirements/general-education-transfer-degree-certificate-requirements/general-education-plans/plan-b/>)

IGETC Pattern (Plan C) (<https://lbcc-public.courseleaf.com/academic-requirements/general-education-transfer-degree-certificate-requirements/general-education-plans/plan-c/>)

Electives (as needed to reach 60 degree-applicable units) ²

Minimum Degree Total 60

¹ Units for the major may be double-counted for LBCC GE, CSU GE, or IGETC; see counselor for limitations.

² Elective units from course(s) numbered 1-599, if needed, to reach 60 degree-applicable units.

RECOMMENDED but not required courses:

Code Number	Course Title	Units
COSA 1	Computer Information Competency	1
FASH 271WE	Work Experience-Fashion Design	1-4
IBUS 20	Export-Import Business Practices	3

FASHION MERCHANDISING - CERTIFICATE OF ACHIEVEMENT

Plan Code: 3326

The Certificate of Achievement, Fashion Merchandising focuses on fundamental apparel development and technical skills preparing students for an entry-level position in the field of fashion buying, merchandising, product development, sourcing, production, retail sales and management, and fashion promotion. This comprehensive course of study introduces technology throughout the merchandising and planning process and explores sourcing and the global supply chain. Students complete a series of required courses and then choose an option in either Buying or Product Development.

Program Student Learning Outcomes

- Create an environment that promotes critical thinking, creativity, teamwork, soft skills, multicultural and global awareness that provides career opportunities in fashion.
- Analyze fashion trends and textiles, apply retail merchandising and buying principles, and obtain technical skills for apparel development.

Program Requirements

Code Number	Course Title	Units
REQUIRED COURSES		
FASH 3	Intro to Careers in Design/Merchandising	2
FASH 5	Product Development	2
FASH 9	Clothing Selection	3
FASH 10	Textile Fibers and Fabrics	3
FASH 20	Introduction to the Fashion Industry	3
FASH 23	Fashion/Merchandise Buying	4
FASH 24	Fundamentals of Apparel Construction	3
FASH 32	History of Fashion	3
FASH 41	Fashion Promotion	3
FASH 45	Digital Fashion Illustration	3
FASH 271WE	Work Experience-Fashion Design	1-4
Subtotal Units		30-33
IN ADDITION, choose emphasis in Option 1 (Buying) or Option 2 (Product Development):		
<i>Option 1: Buying</i>		
Complete SIX (6) units from the following:		
COSA 1	Computer Information Competency (1)	
FASH 200	Trend Forecasting (1)	
FASH 216	Fashion Portfolio Development (2)	
MKTG 40	Salesmanship (3)	
MKTG 41	Marketing Communications (3)	
IBUS 1	Introduction to International Business (3)	
IBUS 20	Export-Import Business Practices (3)	
Subtotal Units for Option 1		6
<i>Option 2: Product Development</i>		
Complete SIX (6) units from the following:		
COSA 1	Computer Information Competency (1)	

FASH 27	Production Sewing (1.5)	
FASH 36	Flat Pattern Drafting (3)	
FASH 39	Garment Technical Packages (1)	
FASH 46	Advanced Digital Fashion Illustration (1.5)	
FASH 47	3D Fashion Design (3)	
FASH 216	Fashion Portfolio Development (2)	
IBUS 1	Introduction to International Business (3)	
IBUS 20	Export-Import Business Practices (3)	
Subtotal Units for Option 2		6
Total Units		36-39